

# Integrability in Nonstandard Modeling of Hybrid Systems

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## Nonstandard Modeling of Hybrid Systems

WHILE<sup>dt</sup> is a modeling language for hybrid systems introduced in [Suenaga & Hasuo, ICALP'11]. It is an extension of a usual imperative language, with a constant  $dt$  that represents an *infinitesimal*—a positive value that is smaller than any positive real.

In WHILE<sup>dt</sup>, we model continuous flow in hybrid systems as if it were infinitely many infinitesimal jumps, dispensing with explicit use of differential equations. An example is shown above, where  $t$  is understood to grow from 0 to 1 in a continuous manner. The usual Hoare-style program logic is just as valid in this extension, leading to an automatic precondition generator in [Hasuo & Suenaga, CAV'12].

$$\begin{array}{l} t := 0; \\ \text{while } (t \leq 1) \\ t := t + dt \end{array} \quad (\dagger)$$

## Nonstandard Analysis and Semantics of WHILE<sup>dt</sup>

The formal semantics of WHILE<sup>dt</sup> is given using Robinson's *nonstandard analysis (NSA)*, a framework that supports use of infinitesimals in a mathematically rigorous manner. There *hyperreals*—including (standard) reals, infinitesimals, and infinities as their multiplicative inverses—are (equivalence classes of) infinite sequences of real numbers. For example, the hyperreal  $\omega^{-1} = [(1, \frac{1}{2}, \frac{1}{3}, \dots)]$  is infinitesimal and is used as the denotation  $\llbracket dt \rrbracket$  of the constant  $dt$ .

The semantics of the program  $(\dagger)$  is then defined as follows. We consider the  $i$ -th section of the execution of the program, for each  $i \in \mathbb{N}$ :

$$\begin{array}{l} t := 0; \\ \text{while } (t \leq 1) \\ t := t + \mathbf{1} \end{array}$$

$$\begin{array}{l} t := 0; \\ \text{while } (t \leq 1) \\ t := t + \frac{1}{2} \end{array}$$

...

$$\begin{array}{l} t := 0; \\ \text{while } (t \leq 1) \\ t := t + \frac{1}{i+1} \end{array}$$

...

(\*)

Each section is  $dt$ -free and its semantics is obvious. The values of  $t$  are then bundled up and we obtain  $[(1 + 1, 1 + \frac{1}{2}, 1 + \frac{1}{3}, \dots)]$ . This is a hyperreal that is infinitely close to 1.

## The Integrability Problem

In the current definition the denotation  $\llbracket dt \rrbracket$  is fixed to be a specific infinitesimal  $\omega^{-1}$ . This choice, however, is arbitrary: we expect the behavior of a WHILE<sup>dt</sup> program to be independent from the choice of  $\llbracket dt \rrbracket$ —at least if the program is modeling a “realistic” physical system. That is, we ask if a program satisfies the following.

**Definition (Integrability).** A WHILE<sup>dt</sup> program  $P$  is *integrable* if, for any positive infinitesimals  $\partial_1$  and  $\partial_2$  and any memory state  $\sigma$ , we have  $\llbracket P \rrbracket^{\partial_1} \sigma \simeq \llbracket P \rrbracket^{\partial_2} \sigma$ . Here  $\llbracket P \rrbracket^\partial$  is

the (state transformer) semantics of  $P$  when  $\llbracket dt \rrbracket = \partial$ ; and  $\simeq$  denotes that all the stored values are infinitely close.

The name comes from the notion of *Riemann integrability* in analysis, where any progressive sequence of partitions is required to lead to the same Riemann sum.

Unfortunately, not every WHILE<sup>dt</sup> program is integrable. An artificial example is on the right: if  $\llbracket dt \rrbracket = \omega^{-1}$  the program terminates (since every section does—see (\*)); however if  $\llbracket dt \rrbracket = [(\frac{1}{\pi}, \frac{1}{2\pi}, \frac{1}{3\pi}, \dots)]$  it does not. Worse, the following naive modeling of a (seemingly benign) billiard ball bouncing between two walls turns out to be nonintegrable.

$$\begin{array}{l} t := 0; \\ \text{while } (t \neq 1) \\ t := t + dt \end{array}$$

$$\begin{array}{l} x := 0.5; v := 1; t := 0; \\ \text{while } (t \leq 10) \text{ do } \{ \\ \quad \text{if } (x < 0 \vee x > 1) \\ \quad \quad \text{then } v := -0.8 * v; \\ \quad x := x + v * dt; \quad t := t + dt \} \end{array}$$

Indeed, while the program behaves in the way we intend under  $\llbracket dt \rrbracket = [(1, \frac{1}{3}, \frac{1}{5}, \dots)]$ , under  $\llbracket dt \rrbracket = [(\frac{1}{2}, \frac{1}{4}, \frac{1}{6}, \dots)]$  the ball gets caught in the wall after the first bounce and stays there since  $x$  does not get to  $\leq 1$ .

For this specific example, we can make it integrable by the following two simple modifications: 1) change the guard  $x < 0 \vee x > 1$  of the if branch into  $(x < 0 \wedge v \leq 0) \vee (x > 1 \wedge v \geq 0)$ ; or 2) add  $x := 1$  to the then clause.

## Towards a Proof Method for Integrability

Hence we aim at a generic methodology for establishing integrability of WHILE<sup>dt</sup> programs. The project is in a very early stage and we will very much appreciate your suggestions.

One possible direction we are looking at is the relationship to the *non-interference* property that concerns security of programs. It states that there is no “information leak” from high-security variables to low-security ones.

**Definition (Non-interference).** Let  $V = V_h \oplus V_l$  be a partition of variables into *high-security* and *low-security* ones. A program  $P$  satisfies *non-interference* if, for any states  $\sigma_1, \sigma_2$  such that  $\sigma_1|_{V_l} = \sigma_2|_{V_l}$ , we have  $(\llbracket P \rrbracket \sigma_1)|_{V_l} = (\llbracket P \rrbracket \sigma_2)|_{V_l}$ .

Non-interference is similar to integrability if we see  $dt$  as a high-security variable. Therefore we suspect that proof methods for non-interference like [Terauchi & Aiken, SAS'05] and [Sabelfeld & Sands, CSF'00] can be applied.